

Rolls	Scoring	Notes on play	GAME NO.		STANDING:		(VISITOR)		-		(HOME)		SCORER / ATTEST:				
Junk (Total)			VISITOR:										DATE: / /				
11	foul ball	see rules with runners on	BAT ORD	BATTER	TOP	TOP	TOP	TOP	TOP	TOP	TOP	TOP	TOP	TOP	TOP		
12-15	ground ball out		1	2	3	4	5	6	7	8	9						
16-17	outfield fly ball out	SAC scores	1		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3		
Series Rolls	infield single	runners advance	2		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3		
			3		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3		
			4		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	
			5		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	
			6		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3
Pair Rolls	Pair Rolls not listed scored on Total		7		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3		
	swing and miss		8		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3		
	called ball		9		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3		
Pair Roll Totals	(including pair)		R	H													
9-12	called strike		BB + SAC	LB													
16	infield pop-fly out	see rules with runners on	Welcome to: FOUR-DICE BASEBALL												With rules questions or inconclusive situations please email maxrainwater@gmail.com		
17	called ball	"good eye!"	HOME:												by: Max Rainwater, 02/12/2025		
18-20	1B	runners advance one base	BAT ORD	BATTER	BOTTOM	BOTTOM	BOTTOM	BOTTOM	BOTTOM	BOTTOM	BOTTOM	BOTTOM	BOTTOM	BOTTOM	BOTTOM		
21	1B	runners advance two bases	1		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3		
Two-Pair Rolls	wild pitch	runners advance one base	2		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3		
			3		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3		
			4		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	
			5		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	
			6		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3
Trips Rolls (Three of a Kind)	line-out	runners retreat	7		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3		
			8		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3		
			9		1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	1 2 3	
Quads (Four of a Kind)	HBP	runners advance two bases	R	H													
			1B, 2B	see rules (last die)	BB + SAC	LB											
			2B	runners advance two bases	BOX SCORE												Scoring Proof: at-bats + walks + sacrifices = runs + opp. putouts + runners left on base
2B	runners score	VISITOR															
HOME																	
No-Pitch Rolls	K + CS/PO	ends the at-bat	Take Sign		Bunt Sign		Steal Sign		Hit and Run Sign		VISITING TEAM PROOF			HOME TEAM PROOF			
			ground rule double	Junk Roll 11, 16-17 - ball	Junk Roll 11 - fouled off	Pair "ones," "twos," 9-15 & 17 - roll low/high	Junk Roll 12-15 - 1B	AB	sums must equal.	AB	sums must equal.						
			3B aka triple	Series, Two-Pair, Trips, Quads Roll - strike	see rules for fair bunts	Two-Pair "1s & 2s" - WP	Pair "ones" - 1B, Pair "twos" - groundout	BB	R	BB	R						
			Home Run	Pair Roll "ones," "twos," 13-17 - ball	Two-Pair "1s & 2s" - WP	Junk Roll 12-15 - FC at 1st	Pair 9-12 - foul ball, Pair 13-15 - FC at first	SAC	o.PO	SAC	o.PO						
				Pair 9-12, 18-21 - strike	All Quads become HBP	Junk 16-17, runners retreat	Pair 16 - 1B; Pair 17 - DP	INF	LB	INF	LB						
Die falls off table	Balk	runners advance one base	Two-Pair SB att/mpt OFF		Pair Roll 16 - DP		Quad "ones" - HR		SUM	SUM	SUM	SUM					